

Cribbage World

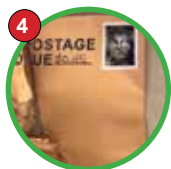


Peg
for
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photos by Elen Kutz

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VOLUME 41.08 ♦ AUGUST 2020



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Milestones!

Happy Birthday in July!

80—**Ken Key** (WI)

Happy Birthday in August!

70—**Ronald Morgan** (NV)

70—**Michael Sofaly** (WA)

60—**Scott Field** (TX)

Send info about member birthdays ending in a zero two months in advance to cribbageworld@cribbage.org or PO Box 313, Ada MI 49301.



ACC membership odometer

5751

↓41

as of July 1

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Cribbage news relevant to the ACC and its membership should be submitted via email and will be published on a space-available basis. Deadline is the 10th of each month.

Cribbage World

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My Deal

by David Aiken



Play **smart**, play **fair**, play **fast**—but mostly play **nice**

In the June *Cribbage World*, I wrote about the lengths I sometimes go to in order to track down a story. This month, I write what an ACC member had to do in order to get a photo into my hands.

On May 23 I received an email: “I thought of you when I saw this ad in a grocery store magazine!” Unfortunately, the attached digital photo was too small to use. The email address that sent the photo was not in my address book, so I didn’t know who was writing me. So I cleverly responded: “Can you mail me the hard copy?”—thinking that this way I would get the ad for scanning and also learn the identity of my correspondent without having to embarrass myself by saying, “Umm, I don’t know who this is.”

In mid-June, I got the package, and it looked like this:



And the ad looked like this:



And everthing was in this plastic bag:



I was relieved to learn that the post office cares. And I was pleased that they forgot/decided not to charge me the 45¢ postage due, perhaps because they mangled the envelope beyond use?

Alas, there was no return address on the envelope, and the cursive name written on the sticky note was beyond my powers of recognition. So I emailed my mystery correspondent asking for both another copy of the ad and my emailer's identity. I was happy to learn that **Paula Bergeron** (Webster NH) was my pen pal, and she said she'd track down another copy.

A second package duly arrived in Michigan on June 23. This time Paula took no



Summer Home Checklist

Save room in the car (and your shopping cart) for these five items, all aimed at minimizing the effort and maximizing the fun wherever summer may take you.

1 ECO-FRIENDLY SERVEWARE

Get the convenience of disposables in a more sustainable package with utensils, straws, and dishes from **Repurpose**. Compostables, all of which are made from plants and are fully compostable.

2 BOXED WINE

The greatest advantage of boxed wine is its generous lifespan: Pop open a box of **Bote Box Dry Rosé** and it'll stay fresh for up to three weeks, whether it's chilling in the fridge or stashed on the counter.

3 COLD-BREW MAKER

A low-maintenance caffeine fix is just around the corner, thanks to the **Bialetti Cold Brew Coffee Maker**, which makes up to 12 cups at a time.

4 OLD-FASHIONED CARD GAMES

Take advantage of time away from everyday obligations and technology to reconnect with analog games like **Bicycle's cribbage**. After all, what's more family-friendly than some healthy competition?

5 GRILLING GADGETS

Hannaford's cedar grilling planks are an easy way to give grilled chicken or fish an extra hit of smoky flavor with minimal equipment. Just be sure to soak before throwing them on the grates.



chances: the entire magazine (not just a single sheet) was ensheathed in double-thick cardboard inside an envelope, with postage stamps and tracking duly applied.

And so in the end we find a marvelous **Hannaford** grocery ad featuring a cribbage board as one of five items on their "Summer Home Checklist." I'd have to say that any store that highlights cribbage is worth shopping at! **CW**

Your Deal



Letters to CW will be printed on a space-available basis and may be condensed or edited for clarity and length (150 words maximum). Send letters to cribbageworld@cribbage.org or PO Box 313, Ada MI 49301-0313. Please include your name, city, and state.

Grass Roots Points

Cribbage World regularly published a list of individual results in Grass Roots competition. However, that hasn't happened in quite some time. I miss the Grass Roots standings and hope they return. I also wish to commend the Executive Committee on their thoughtful and intelligent response to the coronavirus pandemic. I believe all of you deserve our sincere "thanks."

Dennis Crooks (Pahrump NV)

CW responds: GRP standings will return this fall.

Slow Play #1

The suggestion of having slow players start at hole 61 is quite radical. Our Senior Center club designates slow players and their opponents to start at hole 31. This works unless two slow players play each other. We avoid that by having slow players be stationary.

Jay Fulwider (Seattle WA)

Cribbage in Movies

I really got a kick out of your articles on *M*A*S*H* and Napoleon in this month's *Cribbage World*. On reading the *M*A*S*H* article, I couldn't help recalling one day more than sixty years ago when my Uncle Bernie and I were watching a movie starring John Wayne, Kirk Douglas, Patricia Neal, and other notables. One of the opening scenes in the classic showed two naval officers on the deck of their warship playing cribbage. For the life of me, I can-

not remember the name of that film, but have seen it more than once since then. Uncle Bernie introduced me to cribbage the very next day, and it's been with me, off and on, ever since. Speaking of movies, there's another Oscar winner showing our game being played: *The Sting* with Paul Newman and Robert Redford playing in a prone position toward its end with Newman pegging over and over against Redford, whose mind was obviously not in the game. Perhaps you could do more articles on these and any other films that show cribbage being played. Keep up the good work.

Richard Michalec (Fort Mill SC)

Slow Play #2

We have heard many complaints about slow play, so I conducted an experiment in our club, which has a variety of players and speeds. I tracked all of my games, writing down the time each game started and finished, which also gave me the amount of

continued on page 31

Because of the extended Grass Roots season (ending August 16 instead of May 31), no more ACC membership cards will be mailed until September. It will take several weeks to close out the GR system and transfer the end-of-season update to the membership secretary. Membership records then need to be updated, and 2,000+ membership cards printed and mailed. So please be patient while all of this work takes place in the background.

Cribbage on Postcards

In response to the story in the June *Cribbage World* about the former Cribbage Hut—now Lancers House—in Sutton Mandeville in England, lots of people emailed pictures to CW taken from the internet.

But only one person traveled to the location and took his own pictures: ACC member **Bill Wintrip** of Dorchester, UK. After undertaking the hundred-mile roundtrip journey (“peanuts for Americans, but a day’s journey for Limeys”!), Bill wrote:

Hoping I am not too late (having been house-bound since 13 March) to confirm that the Lancer House still exists as a top level hotel adjacent to Salisbury. Yup—the same Salisbury visited by the two Russian assassins with their nerve gas novichok! Across the road on a gentle hill are the engraved regimental badges known as the Fovent Badges. I reckon their existence and the name Cribbage Hut, followed by The Lancers etc., is not a coincidence.

Since the Lancers Facebook page is inactive and since emails sent to Lancers bounced, CW wanted to make sure that Bill had recently been there. “Yup,” he responded, “touched the wall, rang the bell, and very nice place it is too. Great for US visitors.

Adjacent to Stonehenge (older than the pyramids), Avebury Circle, Devil’s Hill, Salisbury Cathedral (tallest spire in UK).”

Lancers is currently operating under Covid restrictions, but it is an ongoing business and would undoubtedly enjoy seeing cribbage players after the quarantine is lifted. **CW**



The Magedanz Chronicles

Stop the presses! In the July *Cribbage World*, editor **David Aiken** was quick to point out that **Erik Locke** beat **Wayne Steinmetz** in the main semifinals. Let's revisit the Friday GRNT, where Wayne beat Erik and end up in first place with 17. And who took out Erik in the main finals? Why none other than Milwaukee Club 6 pegger **Richard Horvath**. Ain't competition grand! Erik, you can come back anytime.

Record in danger The national record for nine-game consolations set on May 31 by **John Schafer** (Battle Creek MI)—a grand slam with six skunks—was in danger at the very next tournament. **Steve Steinmetz** (Caledonia WI) started with six wins, four of them by skunk, but couldn't keep up the torrid pace. He had to settle for a dirty 18 and second place to a clean 18, posted by **Wayne Owen** (Milwaukee WI). Steve managed to reach the consy finals, losing to **Troy Thorson** (Loveland CO). Bonus: This is the second time Steve knocked at the door of the Department of ACC Records; last year at Club 6 in Milwaukee, he had a 23.

Nice table At America's Dairyland held in Lake Delton WI, **Al Karr** took this nice picture. The all-ladies table ➡ featured (left to right) **Donna LaFleur**, **Penny Shepherd**, **Sally** (the hand), and **Kristina Wright**. Caution! These women are not

to be taken lightly. Penny skunked me in consy, and Kristina beat me both games in the main.

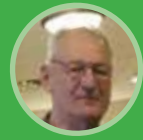
The other 6 The main finals at the Steinmetz/Frosty Shuffle featured high qualifier **John Schafer** (Battle Creek MI) versus **Bob Joslin** (Lakeville MN). John has been on fire and earned his Life Master. The match was all tied at 2-2 and Bob was dealing in position with John 19 points out, counting first. John holds 3-3-6-6 and cuts a 6. After the game Joslin was heard mumbling: "And I had the other 6."

Don't cut a 6! I have always contended that given the choice between K-10 or K-9 I will always toss K-10 to my opponent's crib. During the Steinmetz/Frosty Shuffle, twice I had to toss 6-9 to keep my twelve-point hand. Both times I cut a 6. The first time my opponent tossed 7-8 for 16. The second time my opponent tossed 6-6 for 20. That is why I hate a 9, let alone 6-9. Moral of the story: don't cut a 6! While playing **Wayne Steinmetz** I gave him cribs of 17, 16, and 14 to lose by *only* 12!

False posting While playing **Al Karr** in the first round of the consy playoffs in



Stories from the Tournament Trail by Dale Magedanz CW's Milwaukee Correspondent



Slinger, the score is tied 1–1 and Al excuses himself and heads to the men's room. Leave it to my former good friend **Steve Steinmetz** to write “Al Karr” as winner on the bracket board. My question is, do I get the win for false posting?! Steve jinxed me! Judgeeeee!

Tork TP Veteran player **Jerome Tork** from Wisconsin Rapids WI proudly posed for this picture. ➡ He has his own line of TP and dispenser equipment. He told me that no job is tough for his paper. Well, maybe I exaggerate a little bit. Would you believe they both have the same name! I think I saw him drying his eyes with it after his two wins on Friday. Jerome is a religious man, and I've seen playoffs held up for him while he attends Saturday mass. We can all use help from the cribbage gods.

3 this time During a match between **Jeremy Krieger** and **Scott Nordland**, poor Scott went nine hands where all he could say was “2.” But his luck changed! On the tenth hand he finally got a cut. With nobs, he proudly said “3!” You can't make this stuff up.

Steve & Jack At his brother Wayne and Frosty's tournament, **Steve Steinmetz** and his partner Jack were red hot. On Friday his 16 took second; he qualified in the main with 25; on Saturday night he took first with 17; and he qualified second in the consy with a dirty 18 and took second place. Last but not least he won All Events with 58. Some of you must be wondering how can you have a partner in



singles events? That's because his partner was Jack Daniel's old No.7. You gotta kill them Cvids anyway you can.

Giant Slayer **Marge Janick** (West Allis WI) passed away on June 12 at the age of 93. She and her good friend **John Highland** (died 2012) were regulars at Club 6. Marge may not have been the best player, but her defensive play earned her the title “Giant Slayer,” given her by **Doug Henderson**. No matter who you were or how good your card was, Marge could put a zero in your win column. She would get a cut giving her enough to go out and say to you in her cute voice, “You're not going to like me.” Marge had a passion for sewing and for many years owned and operated Marge's Costume Shop. Her costumes even made their way into Hollywood movies. **CW**

Tourney Tidbits

Every top player experiences ups and downs, peaks and valleys, hot streaks and slumps, in their cribbage career. How's this for a run of good cards that Grand Master **John Schafer** (Battle Creek MI) latched onto recently:

date	event	win-loss
5/31	America's Dairyland consy qualifying	9-0
5/31	America's Dairyland consy playoffs	1-2
6/17	Club 300 in Battle Creek MI	8-1
6/20	Steinmetz Frosty Shuffle main qualifying	17-5
6/21	Steinmetz Frosty Shuffle main playoffs	12-4
6/23	Club 71 in Grand Rapids MI	8-1
	total	55-13 = 80.9%

John went wire to wire at the Steinmetz Frosty Shuffle—best scorecard in the qualifying round on Saturday and winner of the main on Sunday. He lost the cut for deal in every playoff match, but won the first game in all four matches. And he got

good cards to win key games. Exhibit A: the final deal of game five in the finals against Life Master **Bob Joslin** (Lakeville MN). John had first count from 19 out, while Bob was dealing from 20 out. John opens up his hand to find 3-3-6-6-9-K,

so he tosses 9-K to Bob's crib and promptly cuts a 6 for twenty points. As if to emphasize the cut even more, Bob had thrown a 6 into his crib, meaning that only one card in the entire deck—the case 6—would give John enough points to win without having to peg any points. For those of you

keeping score from home, that means there was a 2.5% chance John would find the perfect card. With his success in these two Wisconsin tourneys, Grand Master **John Schafer** became Life Master **John Schafer**! How's that for peak performance?

Tournament	Steinmetz/Frosty Shuffle (Slinger WI; June 19-21)
Director	Wayne Steinmetz
Main (MRPs)	<i>74 players</i>
	HQ. John Schafer (65)
	1. John Schafer (147)
	2. Bob Joslin (105)
	3. Frank Danielski (70)
Consy (MRPs)	3. Marlene Lazachek (70)
	<i>52 players</i>
	HQ. Wayne Owen (21)
	1. Troy Thorson (60)
	2. Steven Steinmetz (40)
Big Hands	3. Sheila Vojtech (24)
	3. James Huser (24)
	<i>28-hands:</i>
Satellite Winners	Kevin Harris*
	Jerry Newhouse*
	<i>Friday:</i> Lewis Gurney
	<i>Saturday:</i> Steven Steinmetz

CLUB 29

1. Ivan Wells (NM) – Aug. 3
2. Duane Toll (OR) – Aug. 8
3. Dan Selke (IL) – Oct. 21
4. Roman Obermeier (WI) – Oct. 26
5. Christine Zager (WI) – Nov. 9 (#1)
6. Christine Zager (WI) – Nov. 9 (#2)
7. Dan Selke (IL) – Jan. 11
8. Doug Page (WI) – (Jan. 4)
9. Gene Biegler (WI) – (Feb. 15)
10. Doug Branch (CA) – (Mar. 3)

(Non)Tourney Tidbits

by Doug & Marli Holden

Happy Summer to all our cribbage friends!

June 20 in Alaska is a huge celebration of the Midnight Sun, where we see almost twenty hours of sunlight on the summer solstice. Alaska Club 177 and Mat-Su Peggers Club 354 cohost the Midnight Sun ACC Open, the only ACC tournament played in summer in Alaska. (Mat-Su is a valley forty miles north of Anchorage.)

Despite Covid-19, we decided to play anyway, but required masks and placed hand sanitizer on each table. Our Moose Lodge in Palmer allows us to have an all-day potluck, so nobody goes home hungry. Only thirteen people from both clubs showed up, so we didn't qualify as an ACC-sanctioned tournament, but we had fun anyway.

J. B. (Ben) Clayton (Club 177) won first place, followed by **Jim Hickie** (354), **Allen Wilson** (354), **Marli Holden** (354), and **Myron Farrell** (177). **Elaine Laux**



(354) got her first ever 29-hand, ♠ a treat for all of us!

The fishing is awesome in Alaska in summer, so we'd love to see many more of you Easterners here each year to help us celebrate with a solstice ACC Open!

The deadline for CW Contest has been extended to August 31. In case you forgot, the question is: How many times does DeLynn's name appear in the October 2019 CW? See the March 2020 CW for full details.

Never Give Up!

by Jay Fulwider (Seattle WA)

Years ago at Grass Roots club, Bob Wilson and I were about to finish our game. I was the pone at hole 105. Bob was dealing at hole 92. I liked my chances when I cut a 3 to go with my pair of 2s and pair of 4s. You can imagine my dismay when Bob had the exact same hand and proceeded to peg 29 points (pair + quad + pair + quad + go) and win a game I thought was in hand. I wonder what the odds are of pegging 29 as opposed to a 29-hand? Oh well, at least I was in the money that night.

Do you have a "never give up" story? Send it to cribbageworld@cribbage.org.

Cribbage Lane Challenge

Thanks to the peripatetic **June Fordham**, who spends much of the year at her home in Maryland but winters in Arizona, this month we feature the Cribbage Terrace sign in Silver Spring MD.

We still need road signs from Texas, California, Kansas, and Prince Edward Island. Go forth and geo-navigate!

city/state	model
Houston TX	
✓ Maricopa AZ	Art Collins June Fordham
✓ Oroville CA	Nina Plowman
Prince Edward Island	
San Marcos CA	
✓ Silver Spring MD	June Fordham
Wakefield KS	



Youth Program Donations

Thanks to the following members, who made recent donations to the Youth Program.

- Lowell Bailey (Everett WA)
- Neale Bassett (Edgartown MA)
- Randall Bayer (Fairbanks AK)
- Joseph Bowen (Dedham ME)
- Becky Gibbs (Boise ID)
- Gregory Gougian (Pepperell MA)
- Ray Hatcher (Ashland OR)
- Wayde Hoesly (Wausau WI)
- Roger King (Santa Clara CA)
- Andy Laventure (Foley AL)
- Dana Martell (Port Angeles WA)
- Ben Nelson (Menomonee Falls WI)
- Dennis Niccoli (Phoenix AZ)
- Mike Pattison (Colorado Springs CO)
- James Ready (Stoughton MA)
- Rodney Rideau (Las Vegas NV)
- Jack Shumate (Newport OR)
- Jan Taylor (Surbiton, Surrey)
- John Truitt (Sun City AZ)
- Arnold Ward (Palmyra ME)
- Benjamin Witz (Altoona WI)
- Barbara Yates (Newnan GA)

TIP

of the month

By DeLynn Colvert

Many of our members have asked for a monthly tip to help them with their play...or at least have a tidbit to chew on and debate which is the better way to play. I am kicking off this "Tip of the Month" column, but I hope that our better players will contribute tips that will help our membership in playing the grand old game with more finesse. I expect our authors (Dan Barlow, John Chambers, and others), One-Stars, and Life Masters to give us their methods of attaining their high honors.

I will begin this series with a tip on pegging when on 4th street. Playing "On" or playing "Off" is critical when the end game approaches. **You are the dealer and are playing a 2-4-4-9. A king is cut.**

Playing ON: You are dealing, needing 21 points to win the game. Your opponent is 28 points from winning. Your opponent leads a 9. Pairing a 9 is one of the most dangerous pairs in cribbage, but in this case, pair the 9 for a sure 2. **Now you hope your opponent has the third 9!** You want to score at all costs, to win the game with first count on the next deal, and, if he triples your 9, with the count at 27, your 4 makes "31" and two more. A trade of 4 for 6 at this point is to your advantage.

Playing OFF: You are dealing and need 34 points to win the game. Your opponent is at 33 points from winning, with first count. In this case, with a 9-lead, you lay off, playing the 4, hoping he will play a 2nd 9, with your scoring "31 for 4" with your 9. In this case you trade 4-0! And if he does not play a 2nd 9, you have at least played defense, which, with the board position, is to your advantage.

Remember, the average hand and crib, plus a hand with first count will talley about 26. Make your judgements as to whether you play defense or offense by this average. You want to win the game with first count being as close to the game hole as possible. If you cannot get within 10 (considering what you discarded, the cut card, your hand, and possible peg points) play defense (unless your opponent is surely going to win regardless of how you play...in this case, you must go all out to win with a long shot).

Lessons from the Master

DeLynn may be gone, but he's not forgotten. For those among us who never read his book *Play Winning Cribbage*—or have forgotten what we read—here is DeLynn's very first "Tip of the Month" column, ◀ published in the April 2000 *Cribbage World*, page 15, describing the difference between "playing on" and "playing off."

The Peg-a-Lot Theorem

by David Aiken

① How many points can the **dealer** peg before the pone pegs a point? ② How many points can the **pone** peg before the dealer pegs a point?

These two questions came up for discussion coincidentally and almost simultaneously in two separate conversations between the CW editor and two ACC members: **John Quist** (Seattle WA) and **Jason Matheny** (Houston TX).

In case you want to pull out a deck of cards and come up with the answer yourself—and why wouldn't you?—I'll continue this story on the next page. And as you noodle away, keep in mind that to come up with the maximum number of points, you will have to assume some bad play by the opponent.

continued on page 14

Okay, now that you’ve found the continuation of this story, let’s first tackle how many points the dealer can peg before the pone pegs a point. **John** and I emailed this concept back and forth and discovered that the key is for the dealer to get the sequence pair-trip-quad all to him/herself. When you throw in a 15-2 or a pair *and* a 31-2, you’ve got magic! So the answer to the question is this: the dealer can score a maximum of 24 peg points before the pone scores a point. Here’s how it happens.

In normal pegging, the pair-trip-quad sequence can occur with any card that has a value lower than 7. But in order for the dealer to monopolize the pair-trip-quad sequence all to him/herself, the count has to exceed 21 with the dealer’s second card, and the pone must then have two cards remaining that won’t fit. This can happen only with A, 2, 3, and 4.

With Ace, Deuce, and Trey, the dealer can in fact bogart the pair-trip-quad sequence, but it is not possible to also get 31-2 with these cards because 10-10-A-A-A-A = 24 pips, 10-10-2-2-2-2 = 28 pips, and 9-9-3-3-3-3 = 30 pips—all of which yield a max of 23 points for the dealer.

However, 4 sings a different song, for only this card allows both 15-2 *and* 31-2. Here’s one example of pegging:

pone	7		4		(go)		
dealer		8 (for 2)		4 (for 2)		4 (for 6)	4 (for 14)

The 15-2 can occur with any combination of 5-X, 6-9, or 7-8, and it doesn’t matter which player has which of the first two cards.

The pone’s maximum pegging before the dealer pegs a point was the subject of multiples texts that **Jason** and I exchanged. Again the dealer needs to makes some bad plays (or at least less-than-optimum choices).


The pone obviously can’t score with the play of the first card, so in trying to figure out the max that the pone could score with the second card, we naturally landed on the 4-5-6 combo (15-2 plus a run of three). From here we then set up runs for the pone but stayed away from the dealer pegging any points. Here’s what we came up with:

pone	4		6 (for 5)		3 (for 5)		4 (for 5)		(1)
dealer		5		2		5		(go)	

This pegging sequence yields a maximum of 16 points that the pone scores before the dealer pegs a point.

If you can devise pegging scenarios that exceed 24 points for the dealer and 16 for the pone, please let CW know. But for now those are our stories and we’re sticking to them. **CW**

A few of my favorite things . . .



When my father, **Sidney Weinberg**, was in Vietnam in 1967–68, he and his roommate played one game of cribbage each night and kept score for a year. Dad was the champ and was awarded this ivory cribbage board!



VIETNAM
CHAMP 67-68

—**Sharon Liotta (Punta Gorda FL)**

If you have a cherished cribbage possession you'd like to share, send a high-res photo and 100-word description to cribbageworld@cribbage.org.

The Inside Track

by **Rob Medeiros**



When you are playing in a tournament, do you know exactly how many points you have as you approach the final three or four games? Or do you just have a general idea that you are having a good or bad day? Knowing your exact situation may very well dictate whether you make the playoffs.

Think of the fourth quarter of the Super Bowl: it's important that the team with the ball knows the score so they can determine the strategy they will employ the remainder of the game. Should they play conservatively or throw caution to the wind?

Let's say you have 22 points with two games to go in a 22-game event. If you win both without skunks you will have a 26/13 card—respectable but probably only a 10% chance to qualify. However, if you win both games and one is a skunk, you will have a 27/13—probably a 60% chance to qualify (these are my best guesstimates).

So beginning with that 21st game, you need to play ultra-aggressively the first two streets and see where you are. If you are within logical skunking position, play accordingly; if not, just try to eke out a win somehow and then employ the same strategy to try to get a skunk in the last game.

Remember, just winning those two games is almost equivalent to losing one of them anyway, so don't worry about losing. My advice to you is always be aware of how many points you have in the later stages of tournaments so you can plan your strategy accordingly.

Rob always knows the score! You can contact him at mrob2199@aol.com.

Cribbage in the 1600s

In 1658 Charles Cotton inherited a large country estate following the English Civil War. He spent the remainder of his life behaving exactly like the landed gentleman he was—pursuing literature, fishing, and other leisurely activities.

Fortunately for us, he published *The Compleat Gamester* in 1674. It describes those games that a seventeenth-century gentleman was expected to know, among them billiards, chess, backgammon, dice, horse racing, whist, and—everybody's favorite—cribbidge, as it was then known. *Compleat Gamester* was the most popular book on gaming until the publication of Edmond Hoyle's *Games* seventy-five years later.

Viii. *The Game at Cribbage*

AT Cribbage there are no Cards to be thrown out, but all are made use of; and the number of the Set is sixty one.

It is an advantage to deal by reason of the Crib, and therefore you must lift for it, and he that hath the least Card deals.

There are but two Players at this Game, the one shuffles and the other cuts, the Dealer delivers out the Cards one by one, to his Antagonist first, and himself last, till five apiece be dealt to one another; the rest being set down in view on the Table, each looketh on his Game, and ordereth his Cards for the best advantage.

He that deals makes out the best Cards he can for his Crib, and the other the worst, because he will do him as little good as he can being his Crib; which Crib is four Cards, two apiece, which they lay out upon the Table, not knowing nor seeing one anothers Cards, and then they turn up a Card from the parcel that was left of dealing, and each of them may make use of that Card to help them on in their Game in hand, and when they have play'd out their three Cards, and set up with Counters their Games in their hands, the Crib is the others the next deal, and so they take it by turns.

The value of the Cards is thus: Any fifteen upon the Cards is two, whether nine and six, ten and five, King and five, seven and eight, &c.

A *Pair* is two, a *Pair-Royal* six, a double *Pair-Royal* twelve, *Sequences of three* is two, *Sequences of four* is four, of *five five*, &c. and so is a *Flush of three*, three; of *four*, four, &c. *Knave Noddy* is one in hand and two to

the Dealer; that is, if you which is turned up, it is Kings, Queens, Knaves, Aces, Kings, Queens, &c. *Pair-Royal* is four Aces, &c. and is twelve Games

Having lookt on your Game after this manner: I hand a Nine and two Sixes, two Cards for the Crib, then because there is two fifteens, your Nine to the two Sixes turn'd up, then you have two for though you must not take your hand, yet you may make in counting, so that the two being a *Pair-Royal*, and the makes three fifteens, which former, makes twelve, with Counters or otherwise, to know what you are, though Cards, nor he yours; if you reckoning too much, your hand is play'd.

Thus you have set up your it may be hath four, five and two, because of *Sequences* of because it is four, five, and counting six that is turn'd there is fifteen and fifteen, six is fifteen, and then with ten more which makes eighteen sets up keeping his Cards he that deals not, sets up to

Having thus done, he

Cotton's chapter on cribbage/cribbidge is only three pages long, yet it manages to encompass in this short space all the basics of the game. It may take you a few minutes to adjust to Shakespearean English, but it is worth the effort to read all 971 words.

Early editions of *Compleat Gamester* are seldom seen on the market nowadays, and when they appear they fetch \$2,000 or more. Luckily this book has been reprinted often in the last three and a half centuries. One of the more attractive reprints was published by the Imprint Society of Barre MA in 1970, and it is fairly easy to find good copies for less than \$100.

The pages reprinted here are from the Imprint Society edition.

have a Knave of that suit
Knave Noddy. A Pair of Aces,
Tens, &c. is two; Three
is a *Pair-Royal*; a double
Four Kings, four Queens,
to him that hath them.

For Cards, you count your
Suppose you have in your
es, after you have laid out
that makes you six Games,
ens and a pair, by adding
s, and if a Six chance to be
elve Games in your hand;
ake the turn'd up Card into
ake what use you can of it
three sixes makes you six,
e nine added to every Six
ch six more added to the
ich you must set up with
hat your Opponent may
gh you must not see his
ou think he plays foul by
may count them after the

our twelve, your Opposite
nd six, in his hand; that is
f *three*; then it is two more
d six; again, taking in the
up, that is in all four, then
four and five is nine, and
n the six turn'd up 'tis fif-
ht Games, this he likewise
undiscovered. Here note,
hree in lieu thereof.
that dealt not plays first,

suppose it is a six, if you have a nine play it, that
makes fifteen, for which set up two, the next may
play a four which makes nineteen, you a six twenty
five, and he a five that is thirty, you being not able to
come in, having a six in your hand, he sets up one,
(for it is one and thirty you aim at in playing the
Cards) because he is most, and two for *Sequences* four,
five, and six, which were his four after the fifteen,
your five and his six; and that doth not hinder them
from being *Sequences*, though the six was play'd be-
tween the four and the five; but if an Ace, Nine, King,
Queen, or the like, had been play'd between, they
had been no *Sequences*; so the two for the *Sequences*,
and the one for thirty being most (as at One and
Thirty) makes him three, which he must set up to the
rest of his Game, and in this playing of the Cards you
may make *Pairs*, *Sequences*, *Flush*, *Fifteens*, *Pair-Roy-
als*, and double *Pair-Royals*, if you can, though that
is rarely seen.

Lastly, you look upon your Crib, that is the two
Cards apiece laid out at first, which is the Dealers; if
he find no Games in them, nor help by the Card that
was turn'd up, which he takes into his hand, then he
is bilkt, and sometimes it so happens that he is both
bilkt in hand and crib. Thus they play and deal by
turns till the Game of sixty one be up.

Here note, if you get the Game before your Ad-
versary is forty five (fourty four will not do it) you
must then say, I have *lurkt* you, and that is a double
Game, for whatever you play'd with, six shilling, or
a greater sum.

internet.leaders

rank	IRPs	name
1	820	Sam Sinram (IA503)
2	814	Mel Ashley (Mellifluouosone)
3	810	Gary Brandt (Eaglear39)
4	795	Mike Fetchel (mfetchCT425)
5	764	Tom Langford (yanknshank29)
6	757	Pat Liegl (patco1950)
7	756	Sue Edwards (CO434Sue)
8	724	William MacMillan (WY00191L)
9	702	Richard Shea (thirtyonefor14)
10	692	Peter Legendre (legend397)

Internet Cribbage

by Tammy Gibbons
(Internet Commish)

June Player of the Month

Mike Misluk (ct398) @ 333 IRPs

New Grand eMasters (4,000 IRPs)

Andy Roland (muesli64)

cribbage.org/internet

ecribbage.com

gamecolony.com/acc

The quality of the type leaves much to be desired, but the following short article on cribbage comes from *Chambers's Encyclopaedia: A Dictionary of Universal Knowledge* (1901), volume 2, page 562.

Cribbage, a game at cards, probably of English origin. It does not appear in foreign treatises on games, and in the *Academy of Play* (1768), translated from the French, cribbage is called an English game. Cribbage is played with a pack of fifty-two cards; the scores accrue in consequence of certain combinations in play, hand, and crib (for an account of which see any treatise on the game). The scores are marked on a cribbage *board* pierced with holes. Cribbage was formerly called *noddy*. It is mentioned under that name in an epigram by Sir John Harrington (1615). Nares (*Glossary*) says noddy was not played with a board; but Gayton (*Festivous Notes upon Don Quixot*, 1654) speaks of noddy-boards. The earliest description of the game is in *The Compleat Gamester* (1674). Under cribbage it is stated that the game was sixty-one, 'set up with counters;' and that knave-noddy is one in hand and two to the dealer—i.e. if turned up. In 1791 Anthony Pasquin (pseudonym) published a treatise on the game of cribbage; and in 1800 cribbage was added to revised editions of Hoyle's *Games*. The most comprehensive work on the game is Walker's *Cribbage Player's Handbook*, long out of print, but republished in great part in Bohn's *Handbook of Games*.

ACC *Awards*



{John's words}

My father taught me cribbage. Often my brother, dad, and I played. Once my sons learned, we played doubles. I joined the ACC in 2002 and belong to Club 71 in Grand Rapids MI. My mentors are Wayne Steinmetz and Duane Toll; both taught me how to play better. I have been club champion three times—at clubs 300, 321,

and 91. My first tournament win was the 2016 Michigan Cribbage Championship; it was memorable because Les Kvien was #1 qualifier and I was #2, and we played in the finals. I now have thirteen tournament wins. My favorite tournament is the ACC Open, where I get to see most of my cribbage family. I have had many toughest opponents, both living and passed. My wife Meme is always tough.

Roland Hall is a tough cookie to bust. But Dave Aiken and I have had our rounds also. My brother always thought I was a pro, but little did he know. My favorite cribbage moment this year was earning Life Master; what a dream come true! My non-cribbage interests are woodworking (from yard ornaments to cribbage boards), going to the family farm and doing things with my son and granddaughters, and visiting Tennessee to spend time with great-grandchildren.

CW MARKETPLACE

YOU DESERVE BETTER!

Instead of shabby pegs, get Snazzy Pegs! Custom-made pegs with bling. Email snazzypegs@gmail.com for pictures. \$10/pair + shipping.

This blurb was written for a cribbage book sold on amazon.com. How many errors can you spot?

Cribbage was evolved from a previous English game called nobody and the man credited with inventing it is Sir John Suckling who was a wealthy English poet, Cribbage affords players with both the anticipation of the luck of the deal and also a lot of opportunity to show their skills in discarding and play. One of the major feature of cribbage is that a cribbage board is used for scoring instead of using paper and pencil, the rectangular wooden board is equipped with holes that can accommodate pegs, the board speed scoring and in this fast moving game, pegging greatly reduces the occurrence of errors in computing scores. This cribbage for beginner's book will show you everything you ever wanted to know about cribbage game, you will discover

- How to Play Cribbage game
- Beginners strategies to become a professional cribbage player
- How to take the lead and retain it the entire time

This book is a step by step guide on how to play the cribbage game including how to master basic skills of the game which includes pegging, the go, counting the hands and quick counting. You will also discover how to get the perfect 29, how to win 121 points and how to master a technique called skunk or double skunk to win your opponents. What are you waiting for, Download this book today and master this brilliant and fun game today, by scrolling up and clicking BUY NOW with one click

An Evolutionary Approach to Learning Cribbage

by Larry Hatch (Gorham ME)

My experience teaching cribbage has made one point clear. A lot of little points in the game often cause frustration and discouragement, especially for younger students. It doesn't have to be that way if one takes an *evolutionary* approach to teaching cribbage. By this I mean learning two preliminary steps—noddly and five-card cribbage—before attempting the common six-card cribbage that we all play today.

These preliminary steps introduce playing strategies and counting skills with fewer alternatives to consider when making plays and counting hands. The student gradually builds up his or her skills and gains confidence quickly.

Here is a quick review of the rules of noddly and five-card cribbage. Each game uses the traditional 52-card suited deck. Each card's face value is as in regular six-card cribbage, with Ace being low.

Noddly (which originated in the late sixteenth century) is a game of 31 points (rather than 121). It is played as follows:

1. A cut is made to determine which player deals first (low deals).
2. Three cards are dealt to each player, and the top card on the deck is turned up as the starter card. The dealer scores two points if it is a Jack. (Some early players awarded the two points to the nondealer.)
3. Without disclosing the cards, each player "announces" (i.e., counts) his hand and pegs the points claimed. The counting rules are similar to six-card cribbage. (See differences below.)

4. The three-card hands are then played and points pegged as scored.
5. The nondealer next deals and the game proceeds.

In order to make things more similar to six-card cribbage, I suggest that play proceed before announcing.

Basically noddly's counting and rules for scoring during play are the same as in six-card cribbage, with a few modifications/additions:

1. If three or more cards total 25, two points are scored
2. Runs of three cards are scored as two points
3. Runs of four or more are scored as one point per card.
4. Play and associated scoring ceases when 31 has been reached or when further play would exceed 31, with the player playing the last card scoring one or two points. Any cards remaining in the hands are not played.
5. In noddly, flushes are allowed to score in play as well as in announcing. When playing, score one point for each card played successively when three or more cards of the same suit are played in the sequence. It is possible to score three, four, five, or six points when successive cards of the same suit are played. When announcing, flushes may provide three or four points.

When introducing noddly, you could decide to not score flushes in the play since it is not done in six-card cribbage. How-

ever, it makes a more interesting game to do so. Also scoring flushes in play makes one more cognizant of the value of flushes in general.

After learning noddy, the notion of a crib can be introduced using **five-card cribbage**. This is not a big step but introduces strategy related to cribs and discarding (to maximize points).

After deciding who deals first, five cards are dealt to each player. Each player discards two to the dealer's crib, and then the starter card is cut as in six-card cribbage. The playing of the three-card hands proceeds with scoring, and after play the

hands are counted:

1. The nondealer of the first hand is awarded three points (sort of an equalizer for not getting the first deal).
2. As in noddy, play ceases using the cutoff value 31.
3. The game ends when one player scores 61 points.
4. There is no scoring of flushes in play.
5. As in six-card cribbage, flushes count in the crib only when the starter card is of the same suit.

I hope you will give this approach a try. And please send a letter to the editor recounting your experience. [CW](#)

Massachusetts

Kenneth R. Wagner
(Marlborough)

New Hampshire

Michael J. Hardy (Gilford)

North Carolina

Michelle Ferrier (Waynesville)

**New
Members**
9 last month

Rhode Island

Jeffrey B. Goldstein (Warwick)

South Carolina

Greg Girard (Simpsonville)

Washington

Levi Dunson (Chehalis)
Rain Dunson (Chehalis)

Wisconsin

Craig W. England (Neillsville)
Daniel J. Lauer (Little Chute)

OOPS, I DID IT AGAIN!

The Napoleon article in the July *Cribbage World* stated: "In five-card/61-point cribbage, both players are dealt five cards and discard one to the crib, while two cards are dealt directly into the crib." The first half of this statement is correct, the second half not so much. Rather, the crib is formed by each player discarding two cards to the crib, which means that both hands are composed of three cards plus the starter, while the crib is our familiar crib: four cards plus the starter.

While the author of the Napoleon article is thankful to **Jay Fulwider** (Seattle WA) for reminding him of this, the mistake could have been avoided entirely if only he had remembered what he wrote in the January 2009 *Cribbage World*:

During the first couple hundred years of its existence as a game distinct from noddy, cribbage (then known as "cribbidge") was a game where five (not six) cards were dealt to each player, each threw two cards into the crib, and the goal was to score 61 (not 121) points. After the pegging, each player then had only four cards to work with—three cards in hand plus the starter card.

And while we're discussing Napoleon, CW recently came across this (undoubtedly apocryphal) advice attributed to him: "Never interrupt your enemy when he is making a mistake." Regardless of who said this, it applies to many cribbage games. [CW](#)

Cribbage Board of the Month BY JAY FULWIDER

Our whole world is suffering due to this Covid-19 pandemic. I am writing my August column in early June and hopefully by time you read this, the worst will be in the rearview mirror.

I know that we are all missing our Grass Roots and ACC tournament friends. Some of us are lucky enough to have family around for a few cribbage games every day. Others are playing on our phones or computers. The West Seattle Senior Center, where ACC member **Frankie Cline** and I run a weekly cribbage club, is closed. Some in our group have started playing each other online. We are using the Cribbage JD app that is advertised in *Cribbage World*. It has been fun, but we still miss the feel of the cards and the back-and-forth comments and conversations.



In addition to Grass Roots and ACC tournament cribbage, I really miss Major League Baseball. Thus, a Seattle Mariners cribbage board is my featured board this month. It's not that the Mariners were going to be a good team; heck, I would be happy just to see them out of last place. Actually, to be honest, I would trade baseball for football. Please don't make me feature a Seahawks board because football has been canceled!

I just hope we do get back to sports and cribbage soon. I want to hit the road and see some of my friends. Meanwhile, stay safe! **CW**



Jay Fulwider collects cribbage boards from his home in picturesque Washington State, where he also enjoys golf, fishing, and racquetball. His philosophy on the key to life: "Just keep your pegs moving." Ideas for and questions about this column may be sent to him at **budandotis@msn.com** (put "Cribbage Board" in the subject line).

CRIBBAGE WORLD

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1995 NATIONAL OPEN

Something new every year, that's the motto of the National Open Tournament as says its director, Rick Ford. The Consolation Tournament was the added feature this year. It proved popular in that it's early-birds signed up for the second-chance event. It went over so well that there is talk of a third chance event being considered for next year. It will give the players something to do on Monday while the top eight in the main event are knocking each other around.

Rick was proud as punch when the 256 slots were filled in just 20 days. Over 50 players had to be turned down. This proves one thing for sure, the National Open is the best there is. Here are the results of the 7th annual - and our hearty congrats to Dan Barlow, who showed us all down....

Dan Barlow	Chapel Hill, NC	\$2700.
Robert Bunn	Payetteville, NC	1350.
Edna Boyd	Blairfield, NY	975.
Charlie Fulton	Raleigh, NC	975.
Doreen Lillis	Alexandria, VA	240.
Maxine Meddow	Wilmington, NC	250.
James Foley	Myrtle Beach, NC	200.
Ed Schotanus	Groton, CT	200.
George Rickford	Agawam, MA	150.
Bill Linsahan	Raleigh, NC	150.
Virginia Taylor	Greensboro, NC	150.
Tommy Woodall	Rockwood, TN	150.
Alan Joseph	Silicon, MA	150.
Robert Reed	Jessup, GA	100.
Phyllis Schmidt	Williamstown, MA	100.
Johanne Wilkinson	Raleigh, NC	100.

40 Years Ago

Dan Barlow (Chapel Hill NC), author of several cribbage books, won the seventh annual National Open in Raleigh. Dan also wrote the "Pegging Pointers" column in *Cribbage World* for many years; his tip in this magazine: "When holding two cards which add up to five, [lead] the higher card." A player rating system was announced, with more moving parts than a Rube Goldberg machine. The winner got one point for each player in attendance; ¼ point was awarded for each year the tournament had been in existence; ¼ point was awarded for each state or country represented; points were also awarded based

CRIBBAGE WORLD

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AMERICAN CRIBBAGE CONGRESS

World's Largest Tournament Connie Eaton Tops 1,421

Connie Eaton, playing one of Grass Roots club 24 in Mesa, Arizona topped all 1,421 players in the annual Grass Roots National Tournament. And the tournament awarded all club to participate (excepting the year's club to win 121 players).

Players scoring 11 points (50-120) in order of finish:
Robert Park (20) Reading, OR
John Brown (10) San Lorenzo, CA
Robert Mawds (10) Greenmont, WI
Mary Ann Lamm (11) Quincy, CA
Alan McCull (11) Quincy, CA
Owen McCarty (10) Berlin, WI
Patrick Rancor (10) Wisconsin Rapids, WI
Charles Bell (20) Mesa, AZ

There were 16 of 18 games in holding the field, and each house the top prize of \$500. Adding two-thirds gave her a grand total of 1421.

Club Department, club 22 (4 clubs, 11) won 14 games (add two-thirds to top 100 and 100). At 100, club 10 (10) won 14 games (add two-thirds to top 100 and 100).

Grass Roots, club 11 (1) (Virginia Beach, VA) club won 13 games with no stands, but the special prize for the top 100 gave him 100 and 100. At 100, club 10 (10) won 14 games (add two-thirds to top 100 and 100).

Robert Keady, a Spokane, WA player playing out of Las Vegas, scored the top 100 only 20 hand.

Tournament Director Eugene Miskewitz is president of the American Cribbage Congress. He is scoring 24 or more game points. 502 players (including 100 Grass Roots National Tournaments) 21 or more game points. Players from 100 clubs participated. 77 clubs held a

Enter Early Grand National XIV

Plymouth, Massachusetts

Entry forms in Cribbage
World's July issue

on the prize money. In addition, every player earned 10 points just for showing up, regardless of success. Thank goodness this system was quickly abandoned!

25 Years Ago

The **GRNT** (Grass Roots National Tournament) attracted 1,421 players in 1995. In recent years this eighteen-game tourney has been played in 100+ clubs around the country and drew around 2,000 players. Attendance will undoubtedly be lower this year, but will certainly top 1,000. **Bill Shoemaker** (CT) won the 226-player Rhode Island Open. And an administrative note: **ACC dues** increased from \$7 to \$10 annually.

JOB OPENING • JOB OPENING • JOB OPENING

We are looking for a new **internet commissioner**. Tammy Gibbons has been the commish since 2014, and she has decided to step down from this demanding—yet fulfilling—task. The successful candidate will already be familiar with the internet program, have computer literacy, be adept at problem-solving, and have strong people skills. If these phrases describe you, send an email listing your qualifications to VP of Competition David Aiken at cribbageworld@cribbage.org.

GAME ON

by Dan Zeisler



Behind the Scenes

In 1979 Joseph Petrus Wergin established the American Cribbage Congress. Since the ACC's inception, Joe had a clear vision that a youth component was critical for the long-term health and welfare of the ACC. In the early 1980s we met at a cribbage tournament, and Joe knew he immediately had found the person he was looking for to spark a youth movement within the ACC. I was a young middle-school teacher, passionate about teaching cribbage to every student who crossed my path. Many long-distance conversations with Joe inspired me to publish a manual for teachers and extracurricular leaders on how to teach large groups of students the great game of cribbage.

Nearly thirty-five years later, the youth program affiliated with the ACC is stronger than ever, with over three hundred manuals having been sent worldwide, and youth membership at an all-time high of 73 players. Much of this has happened due the efforts of many entities inside the ACC:

- **ACC board**—always supportive of the enhancement of youth cribbage including giving the green light to establish a Youth Master Point system and approving grants to send up to ten new cribbage boards to classroom teachers and a reimbursement fund for directors of youth tournaments up to \$250.
- **Don “Grumpy” Howard**—codirector of the youth program, Don was instrumental in the establishment of the Youth Master Point system. Don also fundraises for the youth program at tournaments, directs the annual Youth Memorial Tournament, and has gone cross-country to assist aspiring new directors to assure a successful first event. As a result more and more youth events are cropping up every year.
- **Larry Hassett**—managing the explosion of youth memberships is no easy task, and Larry has done an exemplary job in doing so.
- **David Aiken**—Dave has been more than supportive in the promotion of youth cribbage in *Cribbage World*. He allows me to publish a monthly youth column, prints guest articles related to our youngest players, and generously advertises youth tournaments when requested to do so.
- **Joseph “Chris” Christensen**—for close to twenty years, Chris was the official board maker when grant requests were approved. In that time, Chris made and shipped hundreds of quality long boards to instructors of cribbage all over the country. Recently, Chris retired from board making and that job is now being taken over by **Rick Pierce**.
- **Rick Allen**—Rick is the official statistician of the Youth Master Point

Cribbage and/in Pop Culture

The hit TV show *Outlander* mentions cribbage in season 3, episode 4 (“Of Lost Things”) @18:22. Lady Geneva Dunsany (played by Hannah James) says to Lord Hal Melton (played by Sam Hoare): “Come, Lord Melton. We have much to catch up on. Why don’t we do it over a game of cribbage?” To which Melton replies: “It would be my pleasure.”

Unfortunately, the actual game is never pictured, so we don’t gain any insight into how cribbage was played in the eighteenth century.



*Thanks to **Richard Flatto** (Santa Rosa CA) for the heads-up on this snippet of pop culture.*

Cribbage on the Farm

by Michael Henze (State Center IA)

You know you are getting old when you have company come over just to help open the new jar of pickles.

system. You can see his hard work by clicking on the youth thumbnail on the ACC website and then clicking on statistics.

- **Marlene Lazachek**—Marlene has managed the youth fund for many years. She has cut countless checks for cribbage board grants, directors of youth tournaments, and other miscellaneous youth expenses. And always in a timely manner!
- **ACC members**—to the hundreds of ACC members who have contributed to the youth fund: your generous contributions assure that grant requests for boards and tournament reimbursements will never be denied due to lack of funds. Thank you so much!

Together, we are the ACC Youth Program!

Dan Zeisler is founder of Sierra Youth Cribbage Tournament. Send info about youth cribbage to 530.263.7468 or danthefan@yahoo.com.

{*Ben's words*} I first played cribbage in Vietnam, but I really learned to play from the late Donna Hassett in Club 62 in Roseburg. I joined the ACC in the late 80s, and I am now the senior member at our club. I have been club champion once. After twelve weeks of needing just one point, I earned my Gold on June 23. My toughest club opponents are Skip White and Duane Toll. Bow-hunting and fishing are two of my other interests, but teaching my grandchildren to play cribbage is what I enjoy most.

Ben Hester
(Roseburg OR)
Gold #145



GrassRoots *Awards*

SILVER

Frank Duresky (MN), 240

Samuel Skates (WA), 204

Robert B. Veach (MT), 25

BRONZE

Stephen R. Bird (NV), 360

Doyal L. Hannibal (MI), 71

Paul Hearon (FL), 131

Larry Holman (MT), 25

Ronald Malach (WI), 157

James McCarty (WI), 197

Tracy Meyer (OR), 62

Carl Wolinsky (GA), 119

**Coming next
month: more of
the same, plus
some new stuff.**

IN MEMORY OF CRIBBAGE FRIENDS

Marge Janick

{see page 9}

Michael Langone

Michael Langone (Woburn MA) passed away on April 21 at the age of 90. He was a member of the National Guard for thirty years, retiring at the rank of captain. Mike was a longtime member of Club 104 in Malden MA and earned his Bronze Award. He was also an avid whist player. Mike's smile and love of the game will be missed by all his cribbage friends. Married for sixty-eight years, he is survived by his wife and many descendants.

Jack Mueller

Jack Mueller (Dixon CA) passed away on June 9.

Jack was the backbone of Grass Roots. He enjoyed the game, kept track of his stats, and was always there with a smile on. He will be missed by all the Solano 29ers.

Jay R. Sorensen

Jay Sorensen (Stockton CA) passed away on June 20. Jay loved cribbage, was very competitive, and always willing to wager a \$20 bill, or whatever, on a game. He was club champ many times, earned his Gold Award, and was a Master in the ACC. Jay played fast, drove fast, and always had a joke or two to tell. Jay captained a fishing charter and wrote the weekly fishing report for thirty years. Reluctantly, farewell skipper.



Reader contributions are encouraged. Send items of interest to ACCgrassrootscorner@gmail.com

Grass Roots

Corner

The season is trickling to an end after many clubs shut down for the year resulting from various state requirements that limited play. The clubs that are still going will soon finish the year.

Club 11 (Reno NV) had a hiatus and got back together to play their Grass Roots National Tournament on July 5. Of the nineteen players in the tourney, three were visitors, and they were the only ones to score ratings points. **Valerie Sumner** scored a 28-hand.

Club 61 (Green Bay WI) closed up shop on June 24. **Al Karr** won an amazing seven times this year.

Club 120 (Wisconsin Rapids WI) Had an odd coincidence on July 2. **Patrick Barrett** held four Kings and cut a 5 for the elusive 20-hand. Two games later he held a twelve-point hand and threw two Kings to **Malia Ironside's** crib, and she threw two Kings. Of course the 5 was cut!

Club 356 (La Grande OR)—**Sarah Anderson** didn't take long to get back into the swing of things, she held for a 28-hand and hit it on June 25. Nice job!

Club 360 (Pahrump NV) had a hot night on June 18. **Bob Mason** ♠ not only scored their four-of-a-kind prize, but he cut the King of Hearts for a 28-hand in game four.

Two games later, **Dennis Crooks** ♠ achieves a 29-hand by having the 5 of Clubs cut—the same cut that gave him his first 29 in club four years ago! Congratulations guys!

Some clubs have a chance to see who is hot the last couple of weeks in July. We hope to have some more news to share next month.





SANCTIONED

Tournaments **MRPs**

as of July 8

Earlier this year, life put cribbage on hold. Thirty-two players are within 100 points of their next award level, so here's wishing that they earn the last few points at their very next tournament!

MRPs name (city state)

ALMOST LIFE MASTER (★) (10,000 MRPs)

9903 Ginny Danielski (Little Chute WI)

ALMOST LIFE MASTER (6,000 MRPs)

5993 Lee Tesch (Green Bay WI)

5978 Skip White (Winston OR)

5973 Thelma Weber (Vacaville CA)

5971 Sue Edwards (Denver CO)

5959 Lowell Bailey (Everett WA)

5941 Donald Urban (Marengo IL)

5935 Artland Kaai (Costa Mesa CA)

5912 Barbara Barbour (South Windsor CT)

ALMOST GRAND MASTER (4,000 MRPs)

3989 Janet Viands (Ashburn VA)

3949 Don Dolezal (Medford OR)

3945 Frank Abernathy (Garner NC)

3903 Steve Angier (Roswell GA)

ALMOST MASTER (2,000 MRPs)

1999 Kathie Nordlund (Spooner WI)

1994 Richard Anderson (Seabeck WA)

1987 Frank O'Connor (Dedham MA)

1981 John Noblet (Alexandria VA)

1974 Sydney Balows (Little River CA)

1972 Raymond Tondorf (Orlando FL)

1971 Mike Emerson (Santa Rosa CA)

1965 Richard Scott Corbin (McKinney TX)

1962 Rosalee Bradley (Janesville CA)

1960 Michelle Barthelmess (Missoula MT)

1960 Vonita Gill (Lynnwood WA)

1957 Vaida Stevens (Oroville CA)

1945 Jerald Adams (Rives Junction MI)

1941 Steven Sattler (Havre de Grace MD)

1936 Richard Weston (Marlborough NH)

1927 Carolyn Blackman (Sisters OR)

1904 Steven Campanale (Wellington FL)

1902 Chad Frischmann (Eau Claire WI)

1901 Danella Royal (Anchorage AK)

Tournament Trail

CALENDAR OF SANCTIONED EVENTS

ACC Tournament Commissioners

Western Region	Central Region	Eastern Region
Rick Shea 707.444.3161 31for14@gmail.com	Patrick Barrett 715.323.5027 gnxvibarrett@gmail.com	David Campbell 207.730.2051 acccribbage@aol.com

Most tournaments (a) are round-robin format, (b) include a consolation, (c) are singles competition, and (d) have satellite events. Details are fairly accurate at time of publication, but check with the tournament director before making travel plans. For more information, visit cribbage.org.

GRAND NATIONAL SCHEDULE

date	city/state	TD
Sept. 21–26, 2021	Sacramento CA	Jeanne Jelke
Sept. 23–25, 2022	Omaha NE	Scott Kooistra
Oct. 10–15, 2023	Virginia Beach VA	Jack Howsare

TOC & ACC OPEN SCHEDULE

@ Sands Regency in Reno NV

March 5–7, 2021
March 4–6, 2022
March 3–5, 2023

MI ♦ BATTLE CREEK DOUBLEHEADER

Quality Inn, 2590 Capital Ave SW, Battle Creek MI 49015

Aug. 6–7, Michigan Cribbage Cup

TD: John Schafer (517.262.9153) & David Boyer

Aug. 7–8, Cereal City Classic

TD: David Boyer (269.788.1289) & John Schafer

NH ♦ Aug. 9, Northeast Peer Tournament

Brookline Event Ctr, 32 Proctor Hill Route (Route 130), Brookline NH 03033. TD: Donald Janelle (860.490.0712) & John Chambers

OR ♦ Aug. 14–16, Blue Mountain Open

American Legion, 301 Fir St, La Grande OR 97850. TD: Charlette Springer (541.975.3176) & Sue Anderson

MT ♦ MONTANA FALL ROUNDUP

Aug. 28–30, Copper City Classic

East Side Athletic Club, 3075 Dexter, Butte MT 59701. TD: Gary Galetti (406.491.5892) & Phil Cammack

Sep. 1–3, Territorial Prison Classic

Elks, 320 N Main St, Deer Lodge MT 59722. TD: Jeff Johnson (702.717.3578) & Bob Stone

Sep. 4–6, Montana Capital City Fall Open

Moose, 4750 N Montana Ave, Helena MT 59601. TD: Sandy Sands (406.461.6284) & Roger McGlen

WA ♦ Sep. 11–13, Walla Walla Fall Classic

Eagles, 350 S 2nd Ave, Walla Walla WA 99362. TD: Tom Varnell (541.980.9341) & Marianne Allesio

NH ♦ Sep. 13, Daniel Webster Open

Brookline Event Ctr, 32 Proctor Hill Route (Route 130), Brookline NH 03033. TD: Henry & Paula Bergeron (603.648.6633)

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Many states are lifting their stay-at-home orders, but always check cribbage.org for the latest updates and/or check with the tournament director to confirm if a tourney is still on schedule.

CA ♦ Sep. 18–20, Battle of the Bay

Antioch Senior Ctr, 415 W 2nd St, Antioch CA 94509. TD: Paul Gregson (925.755.8085) & Tad Pilecki

TX ♦ Sep. 18–20, Texas Shootout Fall Classic

Hilton, 5805 Granite Pkwy, Plano TX 75024. TD: Beth Cline (214.417.4439) & Jeff Gonzales

NORTHERN ROCKIES LOOP aka GN Plan B

ID ♦ Sep. 18–20, Gem State Classic

Eagles, 7025 Overland Rd, Boise ID 83709. TD: Laurie & Ron Logan (406.241.5006)

MT ♦ Sep. 22–24, Montana Championship

Eagles, 2420 South Ave W, Missoula MT 59801. TD: Rex Paddock (406.360.3333) & Sandy Sands

ID ♦ Sep. 25–27, North Idaho Open

Eagles, 1520 W Wyoming, Hayden ID 83835. TD: Kevin Mansfield (208.518.8898) & Carl Vennes

GRAND NATIONAL 39

rescheduled to Sept. 21–26, 2021

OR ♦ Oct. 2–4, Oregon Championship

Elks, 63120 Boyd Acres Rd, Bend OR 97701. TD: Rick Baird (541.530.1112) & Debra Lucas

NH ♦ Oct. 4, New Hampshire Open

Brookline Event Ctr, Proctor Hill Rd, Brookline NH 03033. TD: David Statz & Mary Burlington (603.247.4335)

CA ♦ Oct. 9–11, Crescent City Open

Lighthouse Inn, 681 US 101 S, Crescent City CA 95531. TD: Kai Lemrise (707.954.9735) & John Cogburn

WI ♦ Oct. 9–11, Madison Masters

Wintergreen Resort, 60 Gasser Rd, Lake Delton WI 53965. TD: Terry Weber (608.225.8138) & Dan Selke

OR ♦ Oct. 16–18, Salem Classic

Elks, 2336 Turner Rd SE, Salem OR 97301. TD: Kim & Rick Simmons (503.364.1510)

WI ♦ Oct. 16–18, Wisconsin State Championship

Lake of the Torches Resort, 510 Old Abe Rd, Lac du Flambeau WI 54538. TD: Terry Weber (608.225.8138) & Patrick Barrett

CA ♦ Oct. 24–25, Pacific Coast Championship

American Legion, 694 Legion Way, Marina CA 93933. TD: Randy Borchardt (831.277.1414) & Dick Lind

MA ♦ Oct. 25, Boston Regional

Irish American Hall, 177 West St, Malden MA 02148. TD: Bev Gobiel (781.771.1715) & Brian McCoy

WA ♦ Oct. 30–Nov. 1, World Championship

Chautauqua Lodge, 304 NW 14th St, Long Beach WA 98631. TD: James Morrow (509.830.2318) & Jason Hofbauer

NV ♦ Nov. 6–8, Gold Dust West Fall Festival

Gold Dust West Casino, 2171 E William St, Carson City NV 89701. TD: Jeanne Jelke (509.521.3153) & Beverly Castillo

WI ♦ Nov. 6–8, Polish Open Returns

Holiday Inn, 1565 N Casaloma Dr, Appleton WI 54914. TD: Jane Vander Loop (920.475.2410) & Ellen Kutz

MD ♦ Nov. 6–8, Charm City Classic

Comfort Inn, 980 Hospitality Way, Aberdeen MD 21001. TD: Michael O'Brien (301.367.3643) & the Sattler Brothers

NV ♦ Nov. 9–11, Topaz Winter Tournament

Topaz Lodge, 1979 US 395, Gardnerville NV 89410. TD: Valerie Sumner (775.742.4241) & A. J. Tasker

WI ♦ Nov. 13–15, Dianne Gurney Memorial

Comfort Inn, W 10170 Highway 54 E, Black River Falls WI 54615. TD: Wayne Steinmetz (262.367.9180) & Richard Frost

NV ♦ Nov. 13–15, Veterans Day Classic

Sands Regency, 345 N Arlington, Reno NV 89501. TD: Valerie Sumner (775.742.4241) & Peggy Shea

OR ♦ OREGON COAST TRIPLEHEADER

Nov. 17–18, Depoe Bay Challenge

Community Hall, 220 SE Bayview Dr, Depoe Bay OR 97341. TD: Jack Shumate (541.574.7668) & Steve Lewis

Nov. 19–20, Chinook Winds Weekday

Chinook Winds Casino, 1777 NW 44th St, Lincoln City OR 97367. TD: James Morrow (509.830.2318) & Pete Larson

Nov. 20–22, Chinook Winds Open

Chinook Winds Casino, 1777 NW 44th St, Lincoln City OR 97367. TD: Pete Larsen (503.724.0605) & Rick Baird

VA ♦ Nov. 20–22, Virginia Beach Classic

Four Points, 1121 Atlantic Ave, Virginia Beach VA 23451. TD: Laurie Schmitz (757.214.2327) & Jack Howsare

MI ♦ THANKSGIVING DOUPLEHEADER

TBD, Grand Rapids MI. TD: David Aiken (616.401.8311) & John Hazlett

Nov. 27–29, Wishbone Open

Nov. 28, Reindeer Games

WI ♦ Dec. 4–6, Jingle Bell Open

Riverfront Inn, 1821 Riverside Ave, Marinette WI 54143. TD: Al Karr (920.639.3546) & Lee Tesch

WI ♦ Dec. 11–13, Mick Michaelis Classic

Riverfront Inn, 1821 Riverside Ave, Marinette WI 54143. TD: Al Karr (920.639.3546)

Dec. 23—Deadline for North Atlantic Cruise

see ad in March 2020 CW

WI ♦ Jan. 15–17, American Pride

Riverfront Inn, 1821 Riverfront Ave, Marinette WI 54143. TD: Al Karr (920.639.3546)

NV ♦ NEVADA DOUBLEHEADER

Jan. 30, Patty's Pahump Pegging Party

Crooks home, 5250 E LaTerra Ave, Pahump NV 89061. TD: Denise Fortin (775.209.4444) & Lee Foglesong

Jan. 31, Schaefer Shuffle West One-Day

Schaefer house, 775 Merry Maple St, Henderson NV 89011. TD: Alan & Sharon Schaefer (414.331.0809)

WI ♦ Feb. 12–14, Go Green Bay

Townline Pub, 2544 Townline Rd, Green Bay WI 54313. TD: Al Karr (920.639.3546) & Joan Rein

CA ♦ Feb. 26–28, Northern California Open

Win-River Casino, 2100 Redding Rancheria Rd, Redding CA 96001. TD: Jeanne Jelke (509.521.3153) & Margaret Fanucchi

OR ♦ Mar. 19–21, Sissel Memorial NW Open

Elks, 1896 2nd St, Baker City OR 97814. TD: Les Sissel (541.519.1483) & Mindy Sherrieb

WI ♦ Mar. 19–21, Mick Michaelis Classic

Riverside Inn, 1821 Riverside Dr, Marinette WI 54313. TD: Al Karr (920.639.3546)

OR ♦ OREGON COAST TRIPLEHEADER

American Legion, 424 W Olive, Newport OR 97365

Apr. 9–11, Alsea River Open

TD: Wayne Momsen (406.417.1615) & Carole Herron

Apr. 12–13, Dean Bauman Memorial

TD: Monica Newton (541.563.5181) & Dana McClain

Apr. 14–15, Newport Midweek

TD: Carole Herron (406.459.5550) & Wayne Momsen

NY ♦ CRUISE QUADRUPLEHEADER

Norwegian Jade cruise ship, departing New York NY. TD: Winona & Mike McDaniel (541.525.1292)

Apr. 23, Norwegian Starter

Apr. 25–26, Nova Scotia Challenge

Apr. 27–28, Iceland Challenge

May 1–2, Norwegian Round-Up

WI ♦ May 7–9, Peg for Pink

Best Western Riverfront Inn, 1821 Riverside Dr., Marinette WI 54143. TD: Al Karr (920.639.3546)

CA ♦ THE REAL GRAND NATIONAL 39

Doubletree, 2001 Point West Way, Sacramento CA 95815

Sep. 22–23, Grand National Midweek

TD: Rick & Peggy Shea (707.599.4605)

Sep. 25–26, Grand National 39

TD: Jeanne Jelke (509.521.3153) & Margaret Fanucchi

Letters to the Editor—continued from page 6

time between games. The length of my games was between twelve and twenty minutes; my games against slow players averaged sixteen minutes. I also found that games by slow players varied by who their opponents were. Games varied based on the amount of extra conversation. Some fast players actually played slower against slower players. Complaints about slow play were mostly done when fast players had to wait an extra couple minutes before their next game. As long as they

could move to their next game quickly, they stopped complaining. Cribbage can be easy or hard, depending on one's experience. Some older players have to think harder to make a play (eyesight fading, mind slowing down, easily distracted, fingers not working well). I suggest that players who regularly complain about slow play try my experiment. Then they might realize that play isn't as slow as they think.

Bill Klem (Auburn WA)



From your friends at
the Sands Regency

- *Stay safe* •
- *Be healthy* •
- *Be kind to
one another* •

Hope to see
you soon.

**Sands
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